



Invaders and settlers

YHA Castleton

**Key Stage 2
History**

From £40.00

2 days (1 night) full board



Visit: www.yhaschooltrips.org.uk or phone 0800 0195 465

Invaders and settlers

Package description

The children become time detectives and build up a time line of Castleton settlers from prehistoric times to the present day through a series of activities and role-play.

They learn to fire a longbow, take part in an archaeological dig, build a Roman siege engine, solve a Saxon Rune Puzzle, storm a Norman Castle, defend a Celtic fortress or are conscripted into the Roman army by a Centurion.

The final programme is up to you but we suggest the core activities listed below. These activities can be combined with any of our other Key Stage 2 teaching packages (Geography/Science and Environment/Personal and Team Development/Art) to create a multi-day residential.

Green Feet Award

All our programmes are designed in and around the hostel locality and hence require no transport once you have arrived. If you wish to travel to us by public transport (for cost and environmental reasons) we can meet you and collect your bags at the station and you can walk in unencumbered. The children will receive a Green Feet Environmental Award certificate and earn a discount on future visits (Courtesy of the National Park SDF fund).

Learning modules

Please select the modules you wish to explore from the selection below

- 1: Timeline introduction
- 2: Archaeological Dig
- 3: History Walk
- 4: Castle visit
- 5: Rune Puzzle
- 6: Longbow archery
- 7: Siege engine building
- 8: Fossil Hunt/Casting
- 9: Plenary role play

**Price**

From £40.00

Price includes:

- Full board accommodation
- Activities and materials
- 1 free leader place for every 10 paying participants
- Free planning visit

Available:

- YHA Group Membership on application

Learning modules

Please select the modules you wish to explore from the selection below.

The children are introduced to the area and the blank timeline. All the activities are aimed at filling in the blanks in the timeline and developing a sense of chronology regarding the history of Castleton and the rest of Britain. The activity sessions can be tackled in any order, below are sample descriptions of the main ones.

Archaeological Dig

Module 1

The children take part in an archaeological dig in the cellars of the building. Artefacts are found, interrogated sketched and labelled. The found objects are placed on the timeline for the plenary session.

History Walk

Module 2

The walk visits and identifies sites around and within the village including a Celtic hill fort, a Roman fortress, a Norman fortified village and church, a Saxon field system and the village heritage centre. The walk usually includes an exploration around the outside of the Norman Castle fortifications to find the best direction to attack from.

Castle Visit

Module 3

Visit to Peveril Castle, next door to the hostel, built by William Peveril, son of William the Conqueror. Usually preceded by the history walk (see above) to explore the defensive position

Rune Puzzle

Module 4

The children try to unravel the mystery of the old timbers by translating the runic inscriptions to reveal the message from the past. Often run as an evening activity in an authentic Iron Age Round House, built from timber and turf.

Longbow Archery

Module 5

The children learn to shoot a longbow on the hostel archery range. This activity is led by fully qualified instructors and is suitable for wheelchair users as well as able bodied children. The targets include balloons and invading Norman soldiers.

Roman Siege Engine

Module 6

The children become Romans and Celts. The Romans built a replica mangonell and fire (foam rubber) boulders at the Celts. The Celts have been busy trying to protect themselves by building a fortress around their turf roofed round house (and covering themselves with woad). Let battle commence...

Fossil Hunting

Module 7

The children hunt for fossils in the locality and then make casts of their discoveries. The activity places the settlement patterns of the village into their geological context, in other words, everyone came here to mine the minerals and metals.

Plenary Role Play

Module 8

The plenary session places all the activities back into the 'invaders and settlers' chronology. This completes the timeline and establishes and reinforces the learning. The final role-play demonstrates the mixture of historic invaders and settlers that are now part of the mixture we call the 'British'. The role play is used to convey an anti racism message by demonstrating the continuous cultural mixing that has taken place over the last 3000 years.

Useful information

Fun & Games

Use your evening to have fun and develop skills.

- The Gamesmaster Challenge - team challenge activities
- Gem Panning – a hunt for local gems and minerals
- Bingo – a full size bingo machine (and you get to wear the callers jacket!)
- Parachute Games – to test group co-ordination!
- ...and a variety of other group challenges and craft activities

Explore

Make the most of your stay by exploring the local areas and maybe further a field.

We can advise on all the best group visit sites locally. Please contact us directly for further information.

Services

The following services are available:

- Sole occupancy of your building with your own group and leader room.
- Free planning visit for leaders
- Free leader places (1:8)
- Fully risk assessed activities and accommodation (all done for you)
- Alternative programmes for weather and other contingencies.
- All teaching materials supplied

Facilities

The following facilities are available:

- Licensed Bar
- All tea/coffee and drinks breaks are included in the programme cost.
- Disabled access in most buildings
- Games, TV/Video/DVD projectors etc.
- Drying facilities, loan waterproofs etc

Meals

We are passionate about the meals we produce and that's why all our food is prepared using **fresh, seasonal ingredients, sourced locally** where available, prepared and cooked to order. We offer

flexible meal times to fit in with your itinerary and with prior notice, we are happy to cater for any special dietary requests.

Financial Support

YHA helps to fund places for disadvantaged children, so they can join their friends or classmates on a residential visit with YHA.

Our short application process makes applying for funding assistance easy. Applications are considered on the basis of the number of children in the group who are entitled to free school meals, or in a family that receives income support and/or housing benefit. Funding is subject to availability.

For more information or to download an application form visit www.yha-breaks4kids.org.uk or call 01629 592 696.

Booking Information

To make a booking and for further information call:

0800 0195 465

or visit www.yhaschooltrips.org.uk

Centre Information

YHA Castleton Hall
Castleton
Hope Valley
S33 8WG

Tel: 0845 371 9628

Email: castleton@yha.org.uk